# Paired Data and the Rectangular Coordinate System

#### Professor Tim Busken

Department of Mathematics

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## Paired Data and the Rectangular Coordinate System

#### **Learning Objectives:**

- Graph ordered pairs on a rectangular coordinate system.
- Graph linear equations by finding intercepts or by making a table.
- Graph horizontal and vertical lines.

#### **Ordered Pairs**

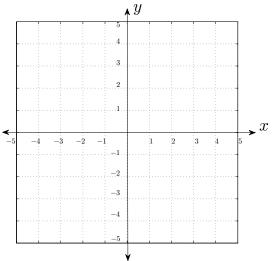
We now turn our attention to equations containing two variables, x and y. Paired data plays an important role in these type of equations.

#### **Ordered Pairs**

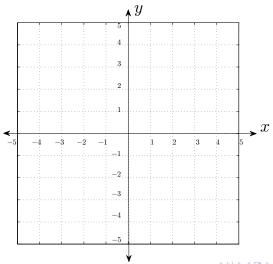
#### **Definition**

A pair of numbers enclosed in parenthesis and separated by a comma, such as (-2,1), is called an ordered pair of numbers. The first number in the pair is called the *x*-coordinate of the ordered pair; the second number is called the *y*-coordinate. For the ordered pair (-2,1), the *x*-coordinate is -2 and the *y*-coordinate is 1.

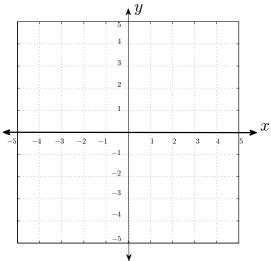
We use a rectangular coordinate system to visualize ordered pairs.



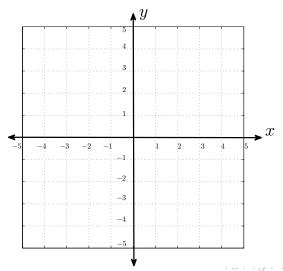
A rectangular coordinate system is made by drawing two real number lines at right angles to each other.



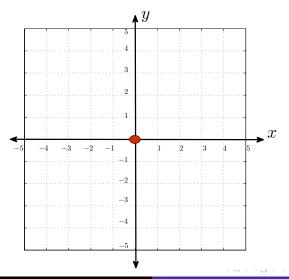
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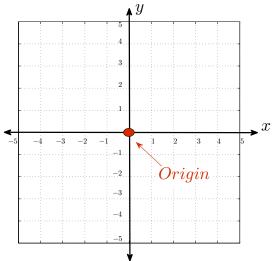
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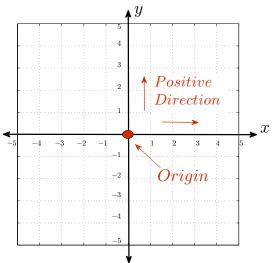
Two number lines, called axes, cross each other at zero.



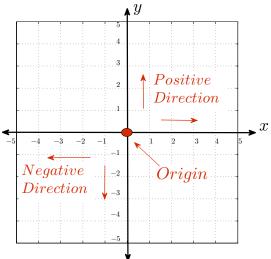
Two number lines, called axes, cross each other at zero. This point is called the *origin*.



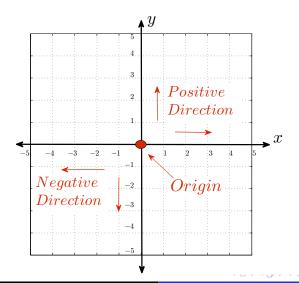
Relative to the origin, positive directions are to the right and up.



Negative directions are to the left and down.

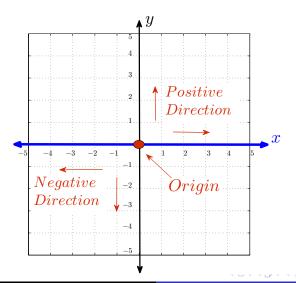


The horizontal number line is called the x-axis

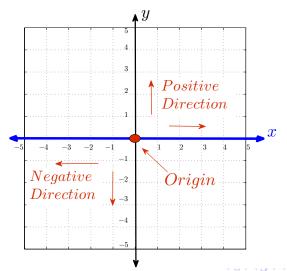


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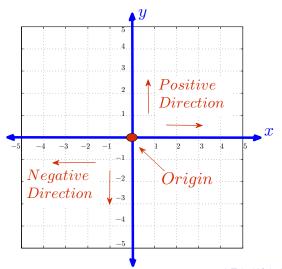
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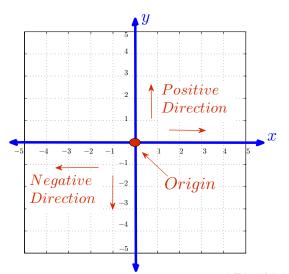


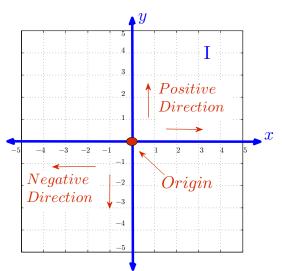
The horizontal number line is called the *x*-axis and the vertical number line is called the *y*-axis.

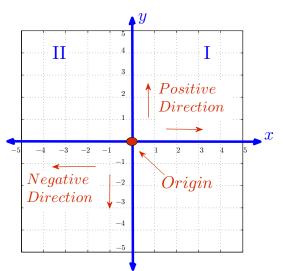


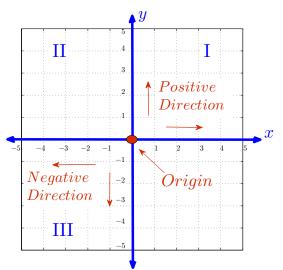
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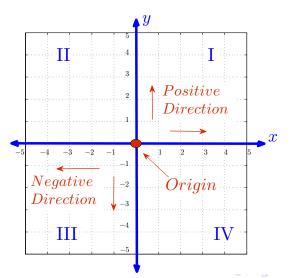












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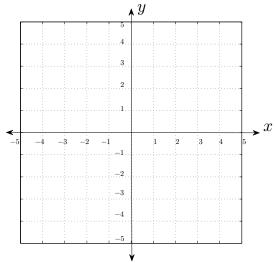
begin at the origin and move along the x-axis a units right or a units left (right if a is positive and left if a is negative).

## **Graphing Ordered Pairs**

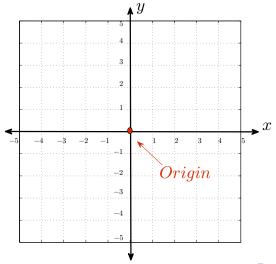
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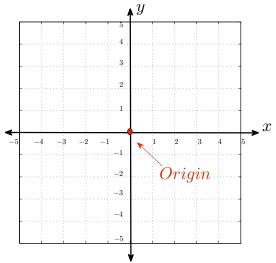
- begin at the origin and move along the x-axis a units right or a units left (right if a is positive and left if a is negative).
- From that point we move b units up or down (up if b is positive and down if b is negative).
- The point where we end up is the graph of the ordered pair.



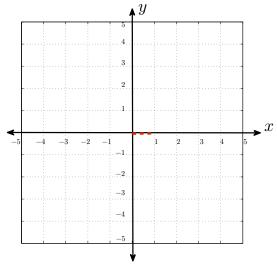
To plot (2,3), begin at the origin.



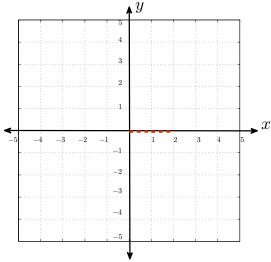
## To plot (2,3), begin at the origin. Travel along the *x*-axis 2 units right

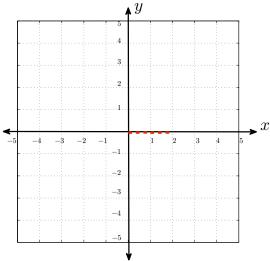


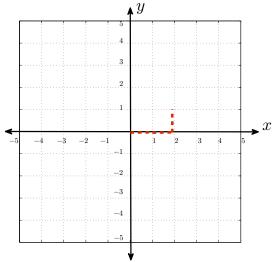
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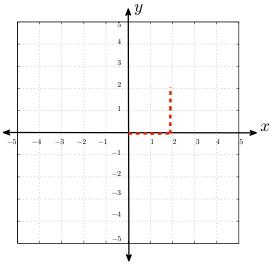


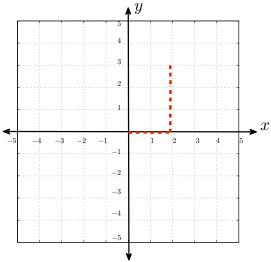
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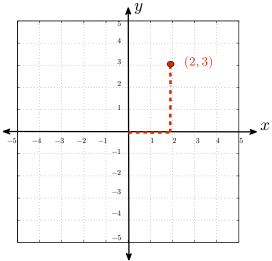




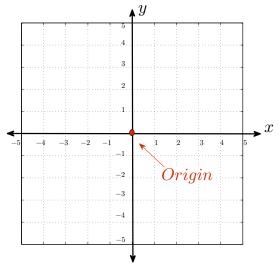




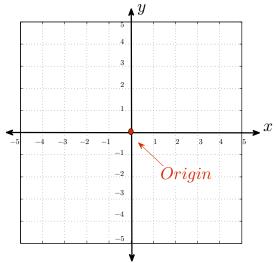




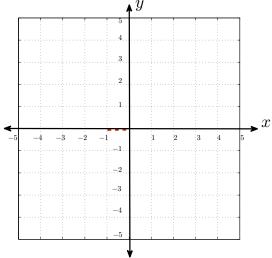
To plot (-2,3), begin at the origin.



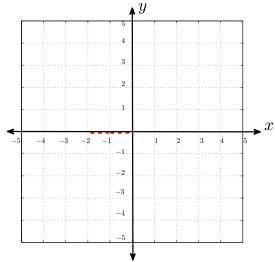
To plot (-2,3), begin at the origin. Travel along the *x*-axis 2 units left (in the negative direction).

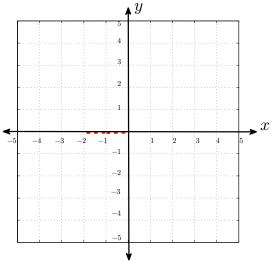


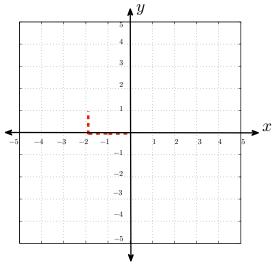
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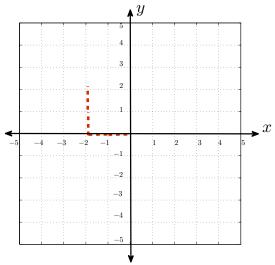


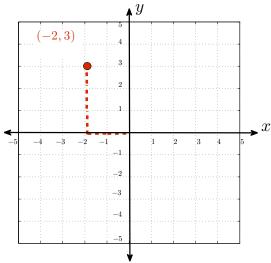
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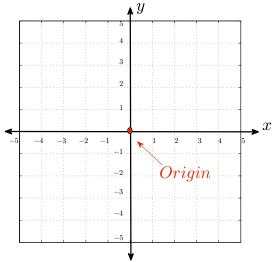




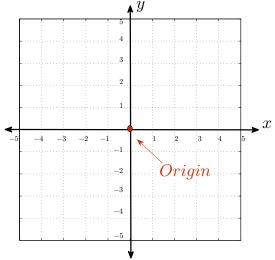




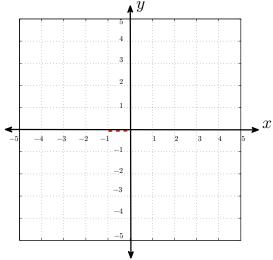
To plot (-2, -3), begin at the origin.



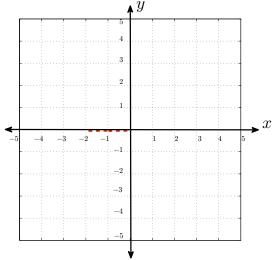
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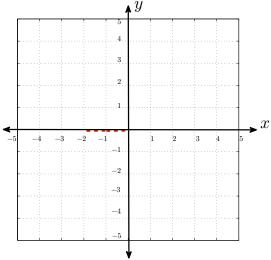


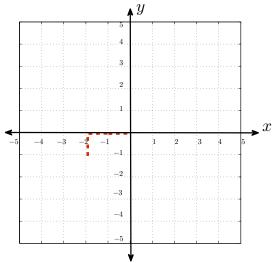
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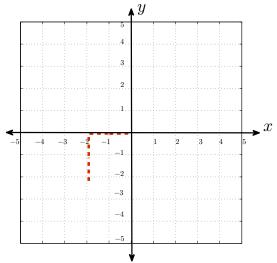


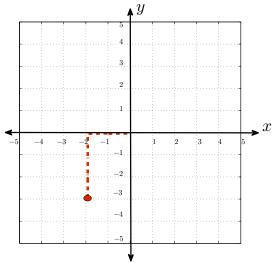
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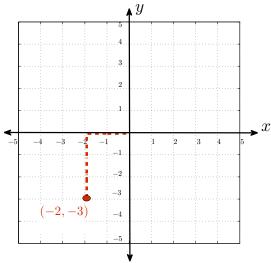




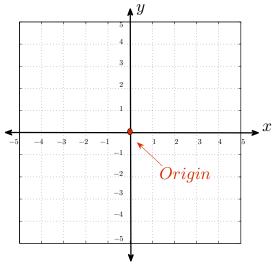


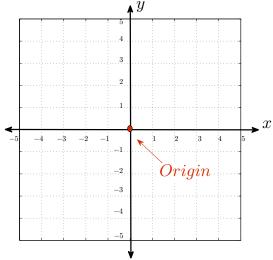


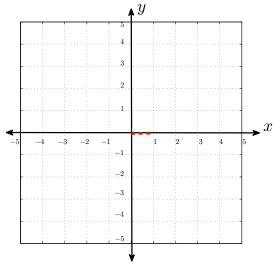


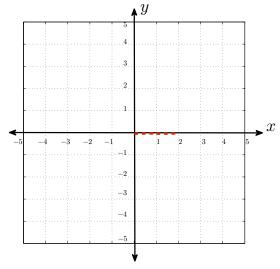


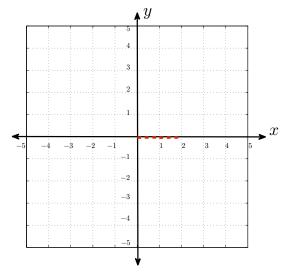
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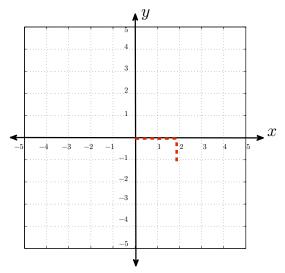


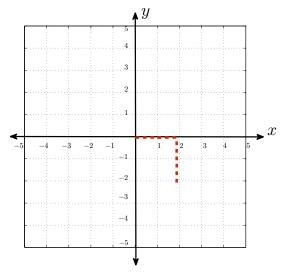


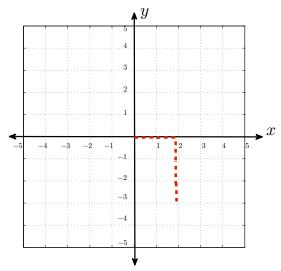


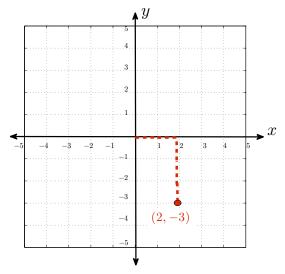




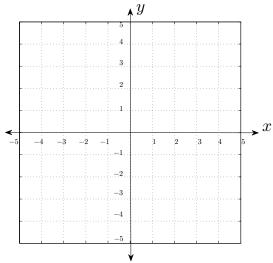




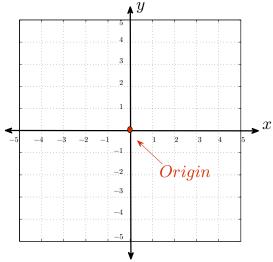


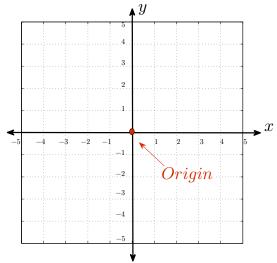


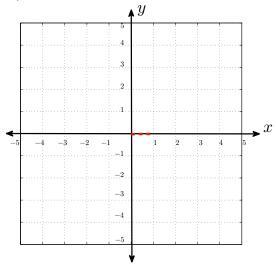
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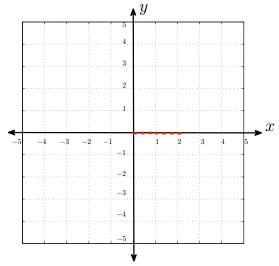


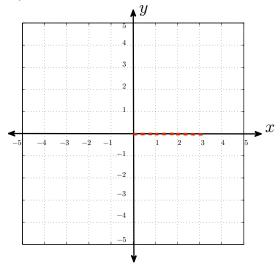
To plot (3,0), begin at the origin.

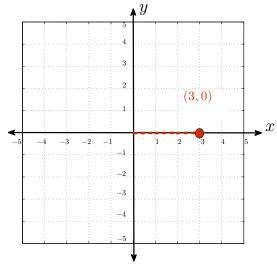


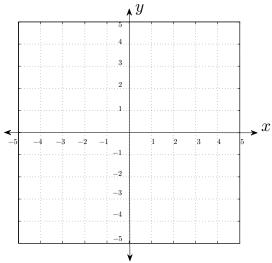




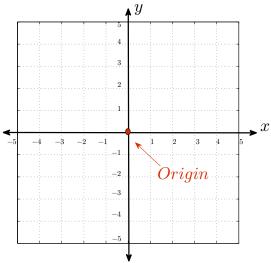




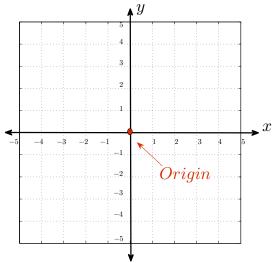




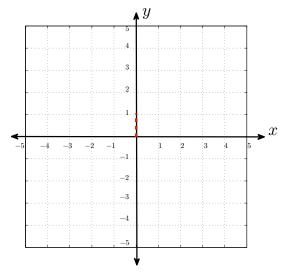
To plot (0,2), begin at the origin. Travel along the *x*-axis 0 units.



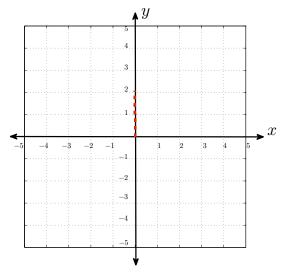
From that point (the origin), move up 2 spaces in the positive *y* direction.



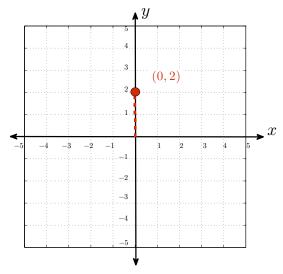
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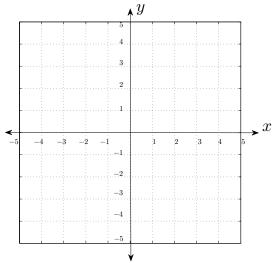


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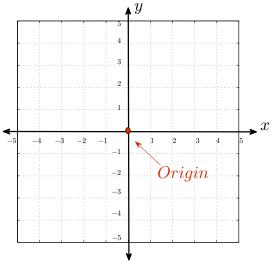


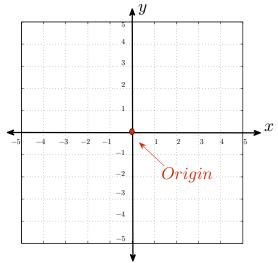
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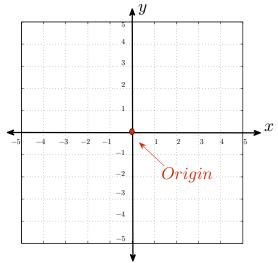


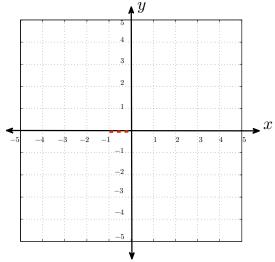


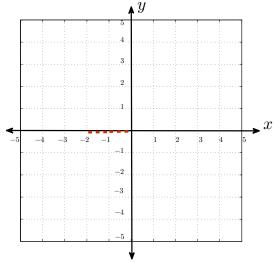
To plot (-3,0), begin at the origin.

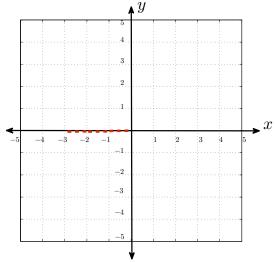




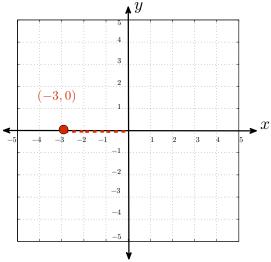


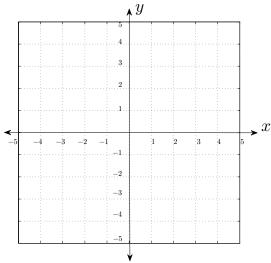




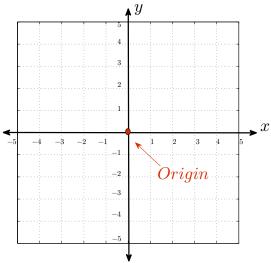


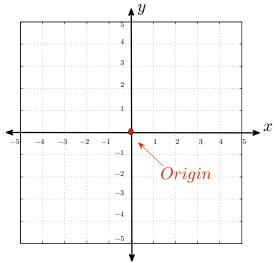
From that point (the origin), move up 0 spaces in the *y* direction.

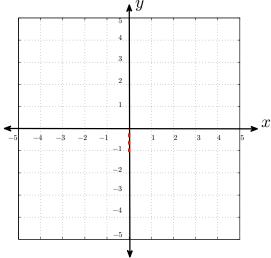


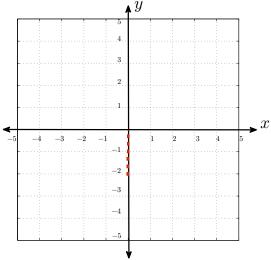


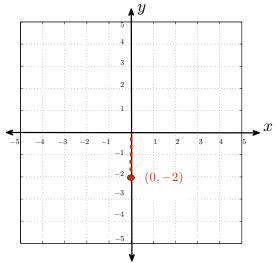
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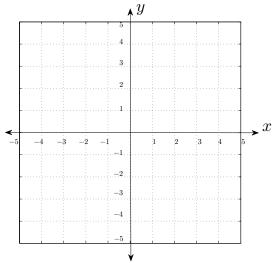




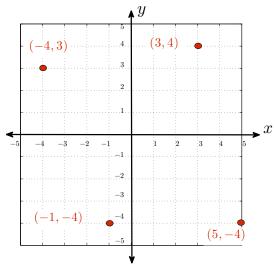




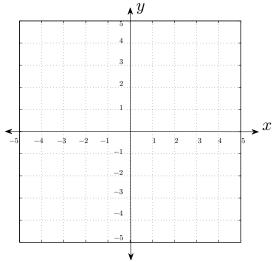
Plot (graph) (3,4), (-4,3), (-1,-4) and (5,-4)



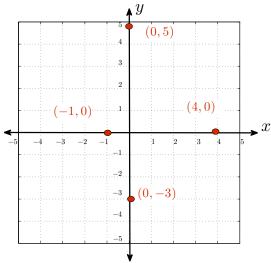
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Plot (graph) (4,0), (0,-3), (-1,0), and (0,5)



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#### Definition

Suppose *A*, *B* and *C* represent any real numbers. A **linear equation in two variables** is an equation having the *form* 

$$A x + B y = C$$
,

For example, 2x + 3y = 1 is a linear equation in the two variables x and y.

### Solutions of a linear equation in two variables

Any linear equation in two variables always has in infinite number of solutions, and solutions come in the form of ordered pairs.

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Terminology	Definition	Illustration
<b>Solution</b> of an equation in <i>x</i> and <i>y</i>	An ordered pair $(a, b)$ that yields a true statement if $x = a$ and $y = b$	(1,4) is a solution of $y = 5 x - 1$ , since substituting x=1 and $y = 4$ renders the LHS = 4 and the RHS = $5(1) - 1 = 4$

LHS is an abbreviation for "left-hand side" (of the equation)

RHS is an abbreviation for "right-hand side" (of the equation)



### **Equations and Graphs**

#### **Definition**

For each ordered-pair solution, (a, b), of an equation in x and y there is a point (a, b) in a rectangular coordinate plane. The set of all such points is called a **graph of the equation**.

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We can graph a linear equation by finding 3 ordered-pair solutions of the equation, plot the corresponding points on the rectangular grid, then draw a line between the three points.

### **Equations and Graphs**

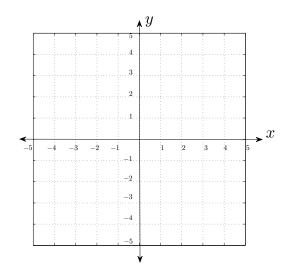
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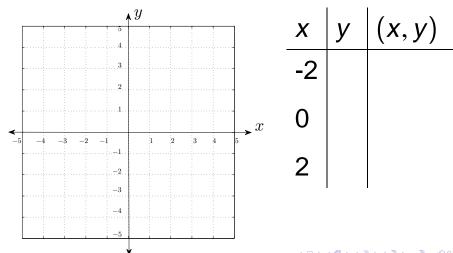
We can graph a linear equation by finding 3 ordered-pair solutions of the equation, plot the corresponding points on the rectangular grid, then draw a line between the three points.

We use the third point for "insurance." If all three points line up in a straight we have not made a mistake!

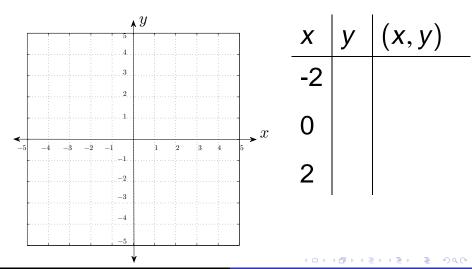




We begin by a making a table that summarizes x and y values. Since every value of x we substitute into the equation will be multiplied by  $-\frac{1}{2}$ , we use numbers for x that are divisible by 2.



That way, when we multiply by  $-\frac{1}{2}$ , the result will be an integer.



We let x = -2 in the equation to find the *y*-value of the ordered pair which is associated with *x*-coordinate -2.

X	y	(x, y)
-2		
0		
2		

We let x = -2 in the equation to find the *y*-value of the ordered pair which is associated with *x*-coordinate -2.

$$y = -\frac{1}{2} \cdot (x) - 3$$
$$= -\frac{1}{2} \cdot (-2) - 3$$
$$= 1 - 3$$
$$= -2$$

X	y	(x,y)
-2		
0		
2		

Upon simplification, we get the ordered pair solution (-2,-2)

$$y = -\frac{1}{2} \cdot (x) - 3$$
$$= -\frac{1}{2} \cdot (-2) - 3$$
$$= 1 - 3$$
$$= -2$$

Next, we let x = 0 in the equation to find the *y*-value of the ordered pair which is associated with *x*-coordinate 0.

$$y = -\frac{1}{2} \cdot (x) - 3$$
$$= -\frac{1}{2} \cdot (0) - 3$$
$$= 0 - 3$$
$$= -3$$

X	У	(x,y)
-2	-2	(-2,-2)
0		
2		

This gives us the ordered pair solution (0,-3)

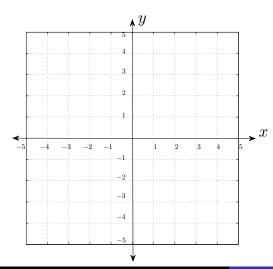
$$y = -\frac{1}{2} \cdot (x) - 3$$
$$= -\frac{1}{2} \cdot (0) - 3$$
$$= 0 - 3$$
$$= -3$$

Afterwards, we let x = 2 in the equation.

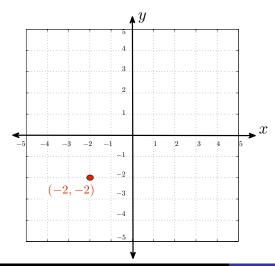
$$y = -\frac{1}{2} \cdot (x) - 3$$
$$= -\frac{1}{2} \cdot (2) - 3$$
$$= -1 - 3$$
$$= -4$$

Upon simplification, we get the ordered pair solution (2,-4)

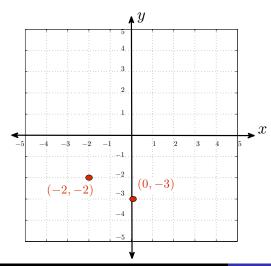
$$y = -\frac{1}{2} \cdot (x) - 3$$
$$= -\frac{1}{2} \cdot (2) - 3$$
$$= -1 - 3$$
$$= -4$$



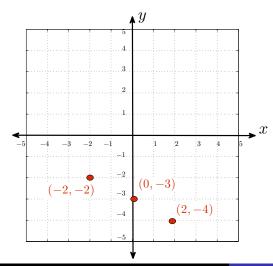
X	У	(x, y)
-2	-2	(-2, -2)
0	-3	(-2, -2) (0,-3)
2		(2, -4)



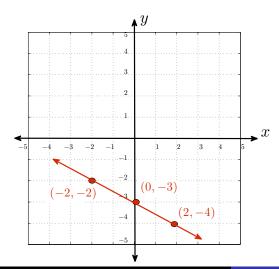
X	y	(x, y)
<b>-</b> 2	-2	(-2, -2)
0	-3	(-2, -2) (0,-3)
2		(2, -4)



X	У	(x, y) (-2, -2) (0,-3)
-2	-2	(-2, -2)
0	-3	(0,-3)
2	-4	(2, -4)
		•

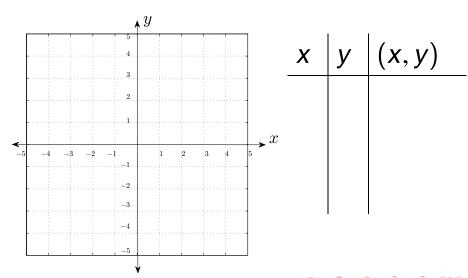


X	y	(x, y) (-2, -2) (0,-3)
-2	-2	(-2, -2)
0	-3	(0,-3)
2	-4	(2, -4)
		•

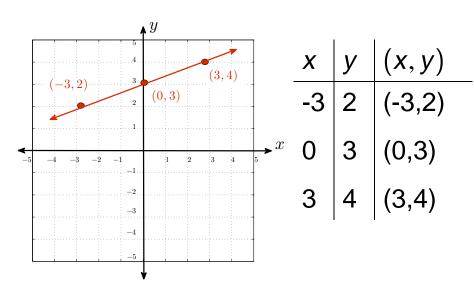


X	У	(x, y)
-2	-2	(-2, -2)
0	-3	(x, y) (-2, -2) (0,-3)
2	-4	(2, -4)
	1	•

# Concept Check: Graph $y = \frac{1}{3}x + 3$

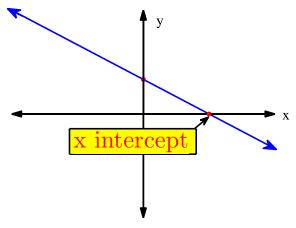


## Concept Check: Graph $y = \frac{1}{3}x + 3$



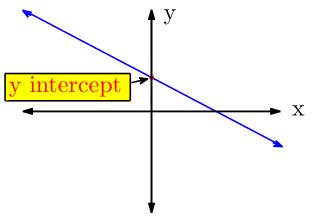
### Definition

The graph of an equation has an  $\underline{x\text{-intercept}}$  whenever the graph of the equation crosses the x axis. The x intercept always occurs when the value of y is equal to zero.



### Definition

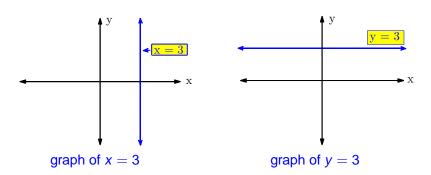
The graph of an equation has an  $\underline{y\text{-intercept}}$  whenever the graph of the equation crosses the y axis. The y intercept always occurs when the value of x is equal to zero.



**Example 4** Find the *x*- and *y*-intercepts for 5x - 7y = -35, then graph the solution set.

#### Theorem

Suppose a and b are real numbers. Graphs of linear equations of the form x = a are vertical lines and graphs of linear equations of the form y = b are horizontal lines.



### **More Classroom Examples**

Work Together! Stop at 8:35 a.m. for Quiz 1 Review Graph each of the following lines:

$$y = \frac{1}{2}x$$

• 
$$x = -2$$

• 
$$y = -4$$